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CRICKET

OFFICIAL KIDS Program

FORMAT & RULES

MASTER BLASTERS FORMAT

Players	6 per Blast Team
Session Time	 75 - 90 minutes Skills Zone: 15 minutes Blast Game: 60 - 75 minutes
Blast Game Length	12 overs per team/innings
Batting	4 overs per batting pair
Bowling	All overs are bowled from the same end
Pitch	Multiple games on the outfield
Pitch Length	14m (may be adjusted to skill level)
Boundary	20 - 30m

MASTER BLASTER RULES

BOWLING & FIELDING

- All overs are bowled from the same end.
- After each over, the fielding team rotates in a circular formation to ensure an equal turn in each position.
- No fielder is allowed within 10m of the bat until the ball is hit.
- "No balls" and "wides" are not re-bowled. A no ball or wide is deemed to be any ball that is dangerous, above waist high on the full or bounces above shoulder height, or cannot be hit because it is too wide or bounced too many times/rolling.

Following a no ball or a wide, the batter receives a "free hit" from the tee (see Ground Setup). The batter must hit a free hit forward.

 If the bowling/fielding team takes a wicket they receive 5 bonus runs per wicket.

BATTING

- Players bat in pairs for 4 overs.
- Batters swap ends when dismissed and at end of the over.
- Batters swap ends if a batter faces 3 balls in a row.
- Umpire's should use discretion to swap batters to ensure each batter faces approximately 12 balls each.
- No LBW.
- There is a Power Play Zone in the area behind the bowler's end stumps (see Ground Setup). This zone is marked by different coloured cones. Balls hit into the Power Play Zone or for a boundary through this zone receive double runs.

GROUND & SESSION SETUPS



BATTING TEAM 1:

	OVER 1	OVE	R 2	OVER 3	OVER 4	PA To	NR Tal
BATTING PAIR 1						Wkts	Runs
BATTING PAIR 2			<u> </u>			Wkts	Runs
]	
BATTING PAIR 3			· · · · ·			Wkts	Runs
]	
						Wkts	Runs

TOTAL

BATTING TEAM 2:

OVER 1		OVER 2		OVER 3		OVER 4	PA Tot	IR (Al
							Wkts	Runs
							Wkts	Runs
					· · ·		Wkts	Runs
	OVER 1	OVER 1	OVER 1 OVER 2	OVER 1 OVER 2 I <	OVER 1 OVER 2 OVER 3	OVER 1 OVER 2 OVER 3 I	OVER 1 OVER 2 OVER 3 OVER 4 I <td>UVER I UVER Z UVER 3 UVER 4 TOT I I I I I I I III I I I III IIII IIII IIIII I IIIII IIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIII</td>	UVER I UVER Z UVER 3 UVER 4 TOT I I I I I I I III I I I III IIII IIII IIIII I IIIII IIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIII

TOTAL

Wkts

Runs

Runs Scored

Bonus Runs

(Wkts Taken x5)

TOTAL

Bonus Runs

(Wkts Taken x5)

Runs

Intel

Round

SCORING

BATTING TEAM 1:	Striker	~5			
		OVER 2	OVER 3	OVER 4	PAIR Total
BATTING PAIR 1	Sarah	Lachie	Janet	Belinda	Wkts Runs
Michael	• 1 •	ЬW	• • • •	1 8 •	
Olivia	4 • 1	12 • 1 •	14	• • •	1 40
BATTING PAIR 2	James	Nick	Sarah	Lachie	Wkts Runs
lmogen	w • 1	• • 1	1 • 4 1	12 1 •	2 45
Chris	21.	6 • 4	1 8	• 2 W	2 43
BATTING PAIR 3	Janet	Belinda	James	Nick	Wkts Runs
Harry	• • • 1	W 8	• ~	4411	4 31
Mel	1 1	• • • •	861 .	~ ~	4 51
BATTING TEAM 2:	Stars			TOTAL	7 12-2- PAIR
		OVER 2		OVER 4	TOTAL
BATTING PAIR 1	Mel	Harry	Chris	Imogen	Wkts Runs
Nick	• • • •	221 4		• 1	2 43
James	1 4			12 12 1 W	
BATTING PAIR 2	Olivia	Michael	Mel	Harry	Wkts Runs
Belinda	•••	1 4 4	1 1	2 • 1 1	
					1 21
Janet			• • • •	W 4	
BATTING PAIR 3	Chris	Imogen	Olivia	Michael	I 2.1 Wkts Runs
BATTING PAIR 3 Lachie	Chris • 1 12 6	Imogen	Olivia	Michael W 4	
BATTING PAIR 3	Chris	Imogen	Olivia	Michael	Wkts Runs
BATTING PAIR 3 Lachie	Chris • 1 12 6	1 • • • 8 2	Olivia	Michael W 4	Wkts Runs
BATTING PAIR 3 Lachie	Chris • 1 12 6	Imogen	Olivia	Michael W 4 • • • 1	Wkts Runs I 56 Wkts Runs
BATTING PAIR 3 Lachie	Chris • 1 12 6	1 • • • 8 2	Olivia	Michael W 4 • • • 1	Wkts Runs I 56 Wkts Runs
BATTING PAIR 3 Lachie	Chris • 1 12 6	IMOGEN I BATTING TEAM 1	Olivia	Michael W 4 • • • • 1 TOTAL	Wkts Runs I 56 Wkts Runs

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